

Part I: Background

Traditional Speech Enhancement

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Hands-free communication systems

Enhancement of speech signals is of great interest in many hands-free communication systems:

- Hearing-aids devices.
- Cell phones and hands-free accessories for wireless communication systems.
- Conference and telephone speakerphones.
- Etc.



Spectral Enhancement

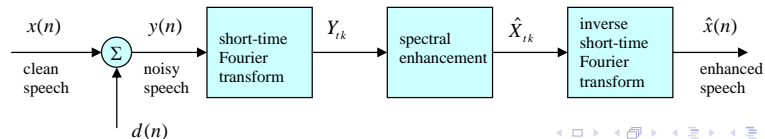
The observed signal $y(n) = x(n) + d(n)$ is transformed into the time-frequency domain:

$$Y_{tk} = \sum_{n=0}^{N-1} y(n + tM) h(n) e^{-j\frac{2\pi}{N} nk} .$$

\hat{X}_{tk} is computed from \hat{Y}_{tk} .

$\hat{x}(n)$ is the inverse STFT of \hat{X}_{tk}

$$\hat{x}(n) = \sum_t \sum_{k=0}^{N-1} \hat{X}_{tk} \tilde{h}(n - tM) e^{j\frac{2\pi}{N} k(n-tM)} .$$



Spectral Subtraction

Boll, 1979; Berouti, Schwartz and Makhoul, 1978

Let the observed signal be:

$$y(n) = x(n) + d(n)$$

where $x(n)$ is the clean speech signal and $d(n)$ is the noise signal.
The noisy signal in the STFT domain is therefore:

$$Y_{tk} = X_{tk} + D_{tk}.$$

The short-term power spectrum is given by:

$$|Y_{tk}|^2 = |X_{tk}|^2 + |D_{tk}|^2 + 2\Re\{X_{tk}D_{tk}^*\}.$$

Spectral Subtraction (cont.)

- Cross-term is approaching zero.
- Estimated noise power $\widehat{\sigma}_k^2 \approx \text{mean}\{|D_{tk}|^2\}$ in noise-only segments.
- Spectral subtraction

$$|\hat{X}_{tk}|^2 \approx \begin{cases} |Y_{tk}|^2 - \widehat{\sigma}_k^2 & \text{if } |Y_{tk}|^2 > \widehat{\sigma}_k^2 \\ 0 & \text{otherwise} \end{cases} .$$

- Use noisy phase to obtain

$$\hat{X}_{tk} = |\hat{X}_{tk}| e^{\angle Y_{tk}}$$

- Since the STFT phase is not estimated, the theoretical limit in estimating the original STFT by this approach is

$$\hat{X}_{tk} = |X_{tk}|e^{\angle Y_{tk}}$$

- STFT phase estimation is a more difficult problem than STFT magnitude estimation.
- This is in part due to the difficulty in characterizing phase in low-energy regions of the spectrum, and in part due to the use of only second-order statistical averages.
- Generally, speech degradation is not perceived in the theoretical limit for

$$\text{SegSNR} > 6\text{dB}$$

- However, for SegSNR considerably below 6 dB, a roughness of the reconstruction is perceived.

Musical noise

The half-wave rectification and the difference between the estimated noise level and the current noise spectrum cause an audible artifact, known as **musical noise**. The noise is perceived as tones with random frequencies that change from frame to frame.

Spectral floor (Berouti et al., 1978)

$$|\hat{X}_{tk}|^2 \approx \begin{cases} |Y_{tk}|^2 - \alpha \hat{\sigma}_k^2 & \text{if } |Y_{tk}|^2 > (\alpha + \beta) \hat{\sigma}_k^2 \\ \beta \hat{\sigma}_k^2 & \text{otherwise} \end{cases} .$$

- $\alpha > 1$ - over-subtraction factor, reducing wideband residual noise.
- $0 < \beta \ll 1$ - spectral floor parameter, masking narrowband residual noise (musical noise).

General Problem Formulation

$$H_1^{tk} \text{ (speech present)} : Y_{tk} = X_{tk} + D_{tk}$$

$$H_0^{tk} \text{ (speech absent)} : Y_{tk} = D_{tk} .$$

The spectral enhancement problem can be formulated as

$$\min_{\hat{X}_{tk}} E \left\{ d \left(X_{tk}, \hat{X}_{tk} \right) \mid \hat{p}_{tk}, \hat{\lambda}_{tk}, \widehat{\sigma}_{tk}^2, Y_{tk} \right\}$$

- $d \left(X_{tk}, \hat{X}_{tk} \right)$ - distortion measure between X_{tk} and \hat{X}_{tk}
- $\hat{p}_{tk} = P \left(H_1^{tk} \mid \psi_t \right)$ - speech presence probability estimate
- $\hat{\lambda}_{tk} = E \left\{ |X_{tk}|^2 \mid H_1^{tk}, \psi_t \right\}$ - speech spectral variance estimate
- $\widehat{\sigma}_{tk}^2 = E \left\{ |Y_{tk}|^2 \mid H_0^{tk}, \psi_t \right\}$ - noise spectral variance estimate
- ψ_t - information employed for estimation at frame t (e.g., noisy data observed through time t)

Squared Error Distortion Measure

In particular, assuming a squared error distortion measure of the form

$$d(X_{tk}, \hat{X}_{tk}) = \left| g(\hat{X}_{tk}) - \tilde{g}(X_{tk}) \right|^2$$

where $g(X)$ and $\tilde{g}(X)$ are specific functions of X (e.g., X , $|X|$, $\log|X|$, $e^{j\angle X}$)

the estimator \hat{X}_{tk} is calculated from

$$\begin{aligned} g(\hat{X}_{tk}) &= E \left\{ \tilde{g}(X_{tk}) \mid \hat{p}_{tk}, \hat{\lambda}_{tk}, \hat{\sigma}_{tk}^2, Y_{tk} \right\} \\ &= \hat{p}_{tk} E \left\{ \tilde{g}(X_{tk}) \mid H_1^{tk}, \hat{\lambda}_{tk}, \hat{\sigma}_{tk}^2, Y_{tk} \right\} \\ &\quad + (1 - \hat{p}_{tk}) E \left\{ \tilde{g}(X_{tk}) \mid H_0^{tk}, Y_{tk} \right\}. \end{aligned}$$

Estimator Specifications

The design of a particular estimator for X_{tk} requires the following specifications:

- Functions $g(X)$ and $\tilde{g}(X)$, which determine the fidelity criterion of the estimator.
- A conditional probability density function (pdf) $p(X_{tk} | \lambda_{tk}, H_1^{tk})$ for X_{tk} under H_1^{tk} given its variance λ_{tk} , which determines the statistical model.
- An estimator $\hat{\lambda}_{tk}$ for the speech spectral variance.
- An estimator $\hat{\sigma}_{tk}^2$ for the noise spectral variance.
- An estimator $\hat{p}_{tk|t} = P(H_1^{tk} | \psi_t)$ for the *a posteriori* speech presence probability, where ψ_t represents the information set known including the measurement Y_{tk} .

Fidelity Criteria

- Fidelity criteria that are of particular interest for speech enhancement applications are MMSE, MMSE of the spectral amplitude (MMSE-SA), and MMSE of the log-spectral amplitude (MMSE-LSA).
- The MMSE estimator is derived by using the functions

$$\begin{aligned} g(\hat{X}_{tk}) &= \hat{X}_{tk} \\ \tilde{g}(X_{tk}) &= \begin{cases} X_{tk}, & \text{under } H_1^{tk} \\ G_{\min} Y_{tk}, & \text{under } H_0^{tk} \end{cases} \end{aligned} \quad (1)$$

where $G_{\min} \ll 1$ represents a constant attenuation factor, which retains the noise naturalness during speech absence.

Fidelity Criteria (cont.)

- The MMSE-SA estimator is obtained by using the functions

$$\begin{aligned} g(\hat{X}_{tk}) &= |\hat{X}_{tk}| \\ \tilde{g}(X_{tk}) &= \begin{cases} |X_{tk}|, & \text{under } H_1^{tk} \\ G_{\min}|Y_{tk}|, & \text{under } H_0^{tk}. \end{cases} \end{aligned} \quad (2)$$

- The MMSE-LSA estimator is obtained by using the functions

$$\begin{aligned} g(\hat{X}_{tk}) &= \log |\hat{X}_{tk}| \\ \tilde{g}(X_{tk}) &= \begin{cases} \log |X_{tk}|, & \text{under } H_1^{tk} \\ \log (G_{\min}|Y_{tk}|), & \text{under } H_0^{tk}. \end{cases} \end{aligned} \quad (3)$$

Gaussian Model

The Gaussian statistical model in the STFT domain relies on the following set of assumptions:

- 1** The noise spectral coefficients $\{D_{tk}\}$ are zero-mean statistically independent Gaussian random variables. The real and imaginary parts of D_{tk} are iid random variables $\sim \mathcal{N}\left(0, \frac{\sigma_{tk}^2}{2}\right)$.
- 2** Given $\{\lambda_{tk}\}$, the speech spectral coefficients $\{X_{tk}\}$ are zero-mean statistically independent Gaussian random variables. The real and imaginary parts of X_{tk} are iid random variables $\sim \mathcal{N}\left(0, \frac{\lambda_{tk}}{2}\right)$.

Signal Estimation

MMSE Spectral Estimation

Let

$$\xi_{tk} \triangleq \frac{\lambda_{tk}}{\sigma_{tk}^2}, \quad \gamma_{tk} \triangleq \frac{|Y_{tk}|^2}{\sigma_{tk}^2},$$

represent the *a priori* and *a posteriori* SNRs, respectively, and let $G_{\text{MSE}}(\xi, \gamma)$ denote a gain function that satisfies

$$E \left\{ X_{tk} \mid H_1^{tk}, \lambda_{tk}, \sigma_{tk}^2, Y_{tk} \right\} = G_{\text{MSE}}(\xi_{tk}, \gamma_{tk}) Y_{tk}.$$

Then,

$$\hat{X}_{tk} = \left[\hat{p}_{tk} G_{\text{MSE}}(\hat{\xi}_{tk}, \hat{\gamma}_{tk}) + (1 - \hat{p}_{tk}) G_{\text{min}} \right] Y_{tk}.$$

Signal Estimation (cont.)

Under a Gaussian model, the gain function is independent of the *a posteriori* SNR \Rightarrow Wiener filter.

$$G_{\text{MSE}}(\xi_{tk}) = \frac{\xi_{tk}}{1 + \xi_{tk}}.$$

OM-LSA Estimation

In speech enhancement applications, estimators which minimize the MSE of the LSA have been found advantageous to MMSE spectral estimators.

let $G_{\text{LSA}}(\xi, \gamma)$ denote a gain function that satisfies

$$\exp\left(E\left\{\log |X_{tk}| \mid H_1^{tk}, \lambda_{tk}, \sigma_{tk}^2, Y_{tk}\right\}\right) = G_{\text{LSA}}(\xi_{tk}, \gamma_{tk}) |Y_{tk}|.$$

Signal Estimation (cont.)

Then,

$$\hat{X}_{tk} = \left[G_{\text{LSA}}(\hat{\xi}_{tk}, \hat{\gamma}_{tk}) \right]^{\hat{p}_{tk}} G_{\text{min}}^{1-\hat{p}_{tk}} Y_{tk}$$

where

$$G_{\text{LSA}}(\xi, \gamma) \triangleq \frac{\xi}{1 + \xi} \exp\left(\frac{1}{2} \int_{\vartheta}^{\infty} \frac{e^{-x}}{x} dx\right)$$

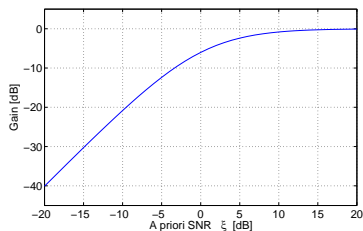
an ϑ is defined by $\vartheta \triangleq \xi \gamma / (1 + \xi)$.

Similar to the MMSE spectral estimator, the OM-LSA estimator reduces to a constant attenuation of Y_{tk} when the signal is surely absent (*i.e.*, $\hat{p}_{tk} = 0$ implies $\hat{X}_{tk} = G_{\text{min}} Y_{tk}$).

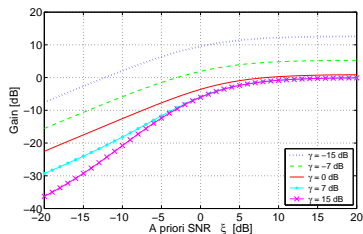
However, the characteristics of these estimators when the signal is present are readily distinctive.

Gain Function Comparison

MMSE gain function



LSA gain function



- For a fixed value of the *a posteriori* SNR γ , the LSA gain is a monotonically increasing function of ξ .
- However, for a fixed value of ξ , the LSA gain is a monotonically *decreasing* function of γ .

Gain Function Trends

- For $\gamma \gg 1$ $G_{\text{LSA}}(\xi, \gamma) \rightarrow G_{\text{MSE}}(\xi) = \frac{\xi}{1+\xi}$.
- For $\xi \gg 1$ and $\gamma > 0$, G_{LSA} exhibits low sensitivity to the value of γ .
- For low values of the *a priori* SNR ξ G_{LSA} is monotonically decreasing (!) as a function of the *a posteriori* SNR γ .
- For low and fixed values of ξ :
 - An instantaneous SNR (γ) increase can be attributed to noise components. The resulting lower G_{LSA} can have a positive effect on musical noise suppression.
 - Higher G_{LSA} compensates for the decrease in the instantaneous SNR γ .

Noise Spectrum Estimation

Minima Controlled Recursive Averaging (MCRA)

- A common noise estimation technique is to recursively average past spectral power values of the noisy measurement during periods of speech absence:

$$H_0^{tk} : \bar{\sigma}_{t+1,k}^2 = \alpha_d \bar{\sigma}_{tk}^2 + (1 - \alpha_d) |Y_{tk}|^2$$

$$H_1^{tk} : \bar{\sigma}_{t+1,k}^2 = \bar{\sigma}_{tk}^2$$

where α_d ($0 < \alpha_d < 1$) denotes a smoothing parameter.

- Under speech presence uncertainty

$$\begin{aligned} \bar{\sigma}_{t+1,k}^2 &= \tilde{p}_{tk} \bar{\sigma}_{tk}^2 \\ &+ (1 - \tilde{p}_{tk}) [\alpha_d \bar{\sigma}_{tk}^2 + (1 - \alpha_d) |Y_{tk}|^2] \end{aligned}$$

where \tilde{p}_{tk} is an estimator for the conditional speech presence probability $p_{tk} = P(H_1^{tk} | Y_{tk})$.

- Equivalently

$$\bar{\sigma}_{t+1,k}^2 = \tilde{\alpha}_{tk} \bar{\sigma}_{tk}^2 + (1 - \tilde{\alpha}_{tk}) |Y_{tk}|^2$$

where

$$\tilde{\alpha}_{tk} \triangleq \alpha_d + (1 - \alpha_d) \tilde{p}_{tk}$$

is a time-varying frequency-dependent smoothing parameter, adjusted by the speech presence probability.

- Deciding speech is absent (H_0) when speech is present (H_1) is more destructive when estimating the speech than when estimating the noise.
- Hence, we make a distinction between the estimator \hat{p}_{tk} used for estimating the clean speech, and the estimator \tilde{p}_{tk} , which controls the adaptation of the noise spectrum. Generally $\hat{p}_{tk} \geq \tilde{p}_{tk}$.

- The estimator \tilde{p}_{tk} is biased toward higher values, since deciding speech is absent when speech is present results ultimately in the attenuation of speech components.
- Accordingly, we include a bias compensation factor in the noise estimator

$$\hat{\sigma}_{t+1,k}^2 = \beta \cdot \bar{\sigma}_{t+1,k}^2$$

such that the factor β ($\beta \geq 1$) compensates the bias when speech is absent:

$$\beta \triangleq \left. \frac{\sigma_{tk}^2}{E \{ \bar{\sigma}_{tk}^2 \}} \right|_{H_0} .$$

- The value of β is completely determined by the particular estimator for the *a priori* speech absence probability.

Minimum Statistics

- Let α_s ($0 < \alpha_s < 1$) be a smoothing parameter, and let b denote a normalized window function of length $2w + 1$, i.e., $\sum_{i=-w}^w b_i = 1$.
- The frequency smoothing of the noisy power spectrum in each frame is defined by

$$S_{tk}^f = \sum_{i=-w}^w b_i |Y_{t,k-i}|^2.$$

- Subsequently, smoothing in time is performed by a first order recursive averaging:

$$S_{tk} = \alpha_s S_{t-1,k} + (1 - \alpha_s) S_{tk}^f.$$

- The minima values of S_{tk} are picked within a finite window of length D , for each frequency bin:

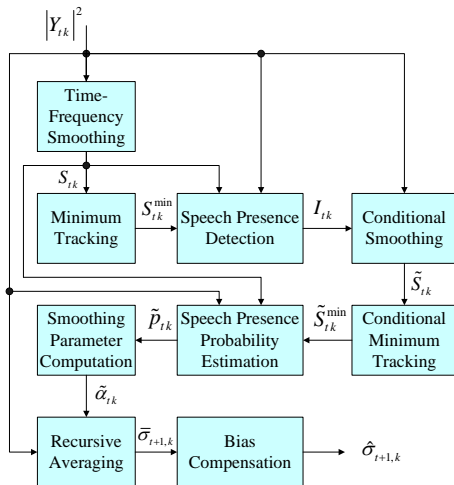
$$S_{tk}^{\min} \triangleq \min \{ S_{t',k} \mid t - D + 1 \leq t' \leq t \} .$$

- It follows that there exists a constant factor B_{\min} , independent of the noise power spectrum, such that

$$E \{ S_{tk}^{\min} \mid H_0 \} = B_{\min}^{-1} \cdot \sigma_{tk}^2 .$$

- The factor B_{\min} represents the bias of a minimum noise estimate, and generally depends on the values of D , α_S , b and the spectral analysis parameters (type, length and overlap of the analysis windows)
- The value of B_{\min} can be estimated by generating a white Gaussian noise, and computing the inverse of the mean of S_{tk}^{\min} .

Block diagram of the IMCRA noise estimator



Implementation

A free MATLAB code is available on:

<http://www.ee.technion.ac.il/people/IsraelCohen/>

Initialization at the first frame for all frequency-bins $k = 1, \dots, N/2$:

$$\hat{\sigma}_{0k}^2 = |Y_{0k}|^2; \quad \bar{\sigma}_{0k}^2 = |Y_{0k}|^2; \quad S_{0k} = S_{0k}^f; \quad S_{0k}^{\min} = S_{0k}^f;$$

For all short-time frames $t = 0, 1, \dots$

For all frequency-bins $k = 1, \dots, N/2$

- 1) Compute the *a posteriori* SNR $\hat{\gamma}_{tk}$ and the *a priori* SNR $\hat{\xi}_{tk}$ with the initial condition $\hat{\xi}_{0k} = \alpha + (1 - \alpha) \max\{\hat{\gamma}_{0k} - 1, 0\}$.
- 2) Compute the conditional spectral estimate under the hypothesis of speech presence $\hat{X}_{tk|H_1} = G_{LSA}(\hat{\xi}_{tk}, \hat{\gamma}_{tk}) Y_{tk}$.

- 3) Compute the smoothed power spectrum S_{tk} and update its running minimum: $S_{tk}^{\min} = \min \left\{ S_{t-1,k}^{\min}, S_{tk} \right\}$.
- 4) Compute the speech presence probability \tilde{p}_{tk} , and the smoothing parameter $\tilde{\alpha}_{tk}$.
- 5) Update the noise spectrum estimate $\hat{\sigma}_{t+1,k}^2$.
- 6) Compute the speech presence probability \hat{p}_{tk} .
- 7) Compute the speech spectral estimate \hat{X}_{tk} .

Distortion measures

- Segmental SNR (SegSNR)

$$\text{SegSNR} = \frac{1}{T} \sum_{t=0}^{T-1} \mathcal{C}(\text{SNR}_t)$$

where

$$\text{SNR}_t = 10 \log_{10} \frac{\sum_{n=tM}^{tM+N-1} x^2(n)}{\sum_{n=tM}^{tM+N-1} [x(n) - \hat{x}(n)]^2}$$

represents the SNR in the t -th frame.

The operator \mathcal{C} confines the SNR at each frame to perceptually meaningful range between 35 dB and -10 dB ($\mathcal{C}x \triangleq \min[\max(x, -10), 35]$).

Distortion measures (cont.)

- Log-spectral distortion (LSD)

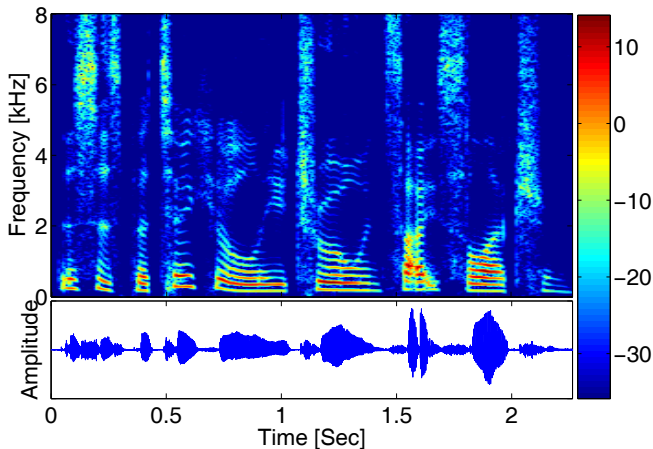
$$\text{LSD} = \frac{1}{T} \sum_{t=0}^{T-1} \left[\frac{2}{N} \sum_{k=1}^{N/2} \left(\mathcal{L}X_{tk} - \mathcal{L}\hat{X}_{tk} \right)^2 \right]^{\frac{1}{2}}$$

where $\mathcal{L}X_{tk} \triangleq \max \{20 \log_{10} |X_{tk}|, \delta\}$ is the log spectrum confined to about 50 dB dynamic range (that is, $\delta = \max_{tk} \{20 \log_{10} |X_{tk}|\} - 50$).

- Perceptual evaluation of speech quality (PESQ) score (ITU-T P.862).

Experimental Results - Clean Signal

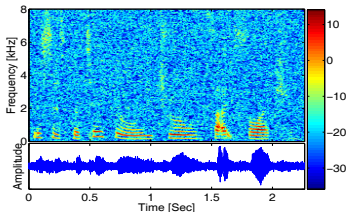
“This is particularly true in site selection”



Experimental Results - White Gaussian Noise

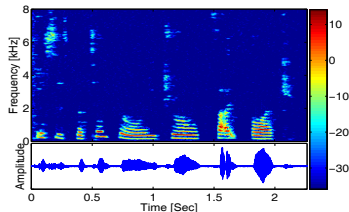
Noisy signal

LSD = 12.5dB, PESQ= 1.74



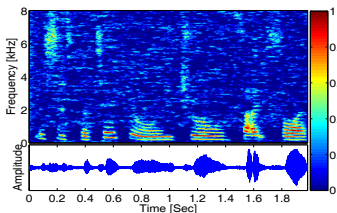
OM-LSA

LSD = 5.05dB, PESQ= 2.34



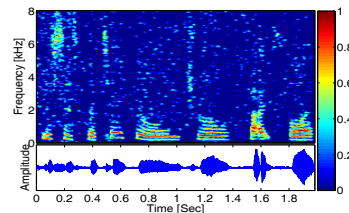
Wiener

LSD = 5.89dB, PESQ= 2.12



SSUB

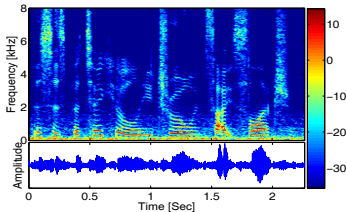
LSD = 5.11dB, PESQ= 2.45



Experimental Results - Car Interior Noise

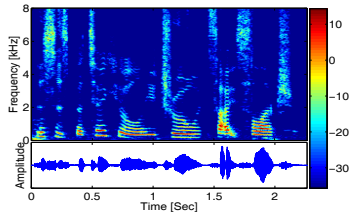
Noisy signal

LSD = 3.17dB, PESQ= 2.47



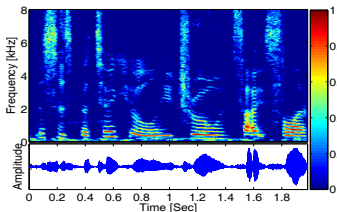
OM-LSA

LSD = 2.67dB, PESQ= 3.00



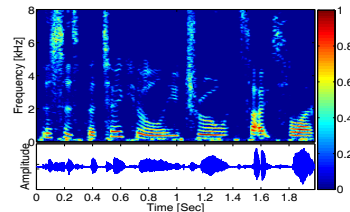
Wiener

LSD = 2.60dB, PESQ= 2.86



SSUB

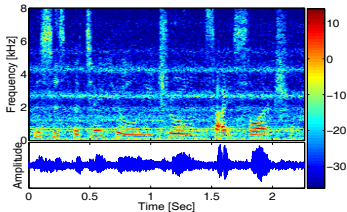
LSD = 3.21dB, PESQ= 2.76



Experimental Results - F16 Cockpit Noise

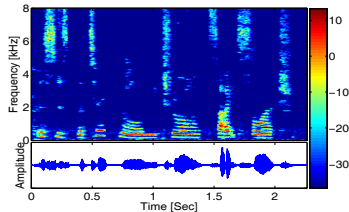
Noisy signal

LSD = 7.76dB, PESQ = 1.76



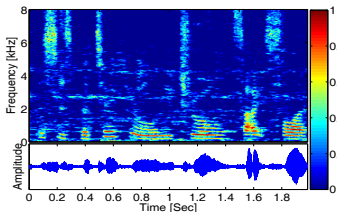
OM-LSA

LSD = 4.27dB, PESQ = 2.29



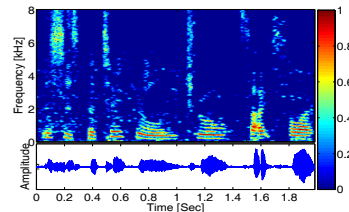
Wiener

LSD = 4.22dB, PESQ = 2.26



SSUB

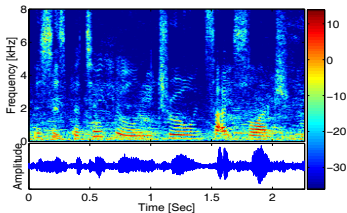
LSD = 4.27dB, PESQ = 2.43



Experimental Results - Babble Noise

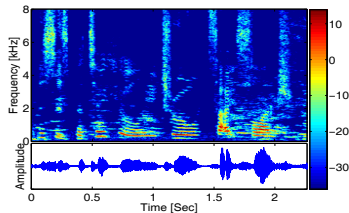
Noisy signal

LSD = 5.64dB, PESQ= 1.87



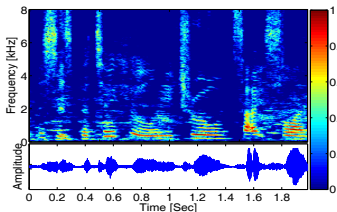
OM-LSA

LSD = 4.20dB, PESQ= 2.13



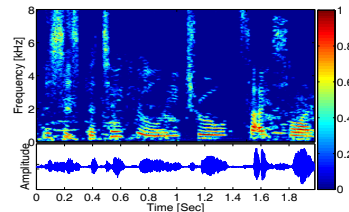
Wiener

LSD = 4.10dB, PESQ= 2.08



SSUB

LSD = 4.32dB, PESQ= 2.06



Conclusions

- The OM-LSA gain function is obtained by modifying the gain function of the conventional LSA estimator.
- The modification includes:
 - A lower bound for the gain (determined by a subjective criteria for the noise naturalness)
 - Exponential weights (conditional speech presence probability)
 - Improved a priori SNR estimate (under speech presence uncertainty)
- The OM-LSA demonstrates improved noise suppression, while retaining weak speech components and avoiding the musical residual noise phenomena.
- A free MATLAB code is available on:
<http://www.ee.technion.ac.il/people/IsraelCohen/>

Alternative Approaches

- **Model based:**
 - Speech modeled as an Autoregressive (AR) process:
 - Iterative procedure (EM procedure).
 - Frequency-domain using Wiener filter (Lim, Oppenheim, 1978).
 - Time-domain using Kalman filter (Gannot, Burshtein, Weinstein, 1998).
 - GARCH model (Cohen, 2004).
- **Subspace methods** (Ephraim, Van Trees, 1995; Hu, Loizou, 2003):
 - Clean speech is confined to a subspace of the noisy Euclidean space.
 - Use methods from Linear Algebra (EVD, SVD or Karhunen-Loève transform) to project the noisy signal onto the “clean” subspace.
- **Codebook based** (Burshtein, Gannot, 2001):
 - Use training data for clean speech signals.
 - Use GMM to model log-spectrum of clean speech.
 - Approximate addition in linear domain by maximization in log-spectrum domain.